

Directorate General of Employment & Training Ministry of Labour & Employment Government of India

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### Skill Development based on Modular Employable Skills (MES)

### Background

The need for giving emphasis on the Skill Development, especially for the less educated, poor and out of school youth has been highlighted in various forums. The skill level and educational attainment of the work force determines the productivity, income levels as well as the adaptability of the working class in changing environment. Large percentage of population in India is living below poverty line. One of the important causes is lower percentage of skilled persons in the workforce

The skill development at present is taking place mostly in the informal way, i.e. persons acquire skill at the work-place when they help their parents, relatives and employers etc. Such persons do not have a formal certificate and thus earn lower wages and are exploited by employers. They have come through informal system due to socio-economic circumstances of the family and the compulsions of earning a livelihood rather than attending a formal course. While their productivity is low, their contribution to the national GDP cannot be ignored. If the country can create a system of certification which not only recognizes their skills but also provides education and training in a mode that suits their economic compulsions, it will not only benefit the workforce to earn a decent living but also contribute to the national economy by better productivity of this workforce.

Another related problem to be tackled is large number of students drop outs (About 63% of the school students drop out at different stages before reaching Class-X).

### Frame work for Skill Development based on 'Modular Employable Skills (MES)'

Very few opportunities for skill development are available for the above referred groups (out of school youth & existing workers especially in the informal sector). Most of the existing Skill Development programmes are long term in nature. Poor and less educated persons can not afford long term training programmes due to higher entry qualifications, opportunity cost etc. Therefore, a new frame work for Skill Development for the Informal Sector has been evolved by the DGET to address to the above mentioned problems. The **key features of the new frame work for skill development** are:

- Demand driven Short term training courses based on modular employable skills decided in consultation with Industry
- Flexible delivery mechanism (part time, weekends, full time)
- Different levels of programmes (Foundation level as well as skill upgradation) to meet demands of various target groups
- Central Government will facilitate and promote training while Vocational Training (VT) Providers under the Govt. and Private Sector will provide training
- ♦ Optimum utilisation of existing infrastructure to make training cost effective.
- Testing of skills of trainees by independent assessing bodies who would not be involved in conduct of the training programme, to ensure that it is done impartially.
- Testing & certification of prior learning (skills of persons acquired informally)

The Short Term courses would be based on 'Modular Employable Skills (MES)'.

### The concept for the MES is :

- Identification of 'minimum skills set' which is sufficient to get an employment in the labour market.
- It allows skills up-gradation, multi-skilling, multi entry and exit, vertical mobility and life long learning opportunities in a flexible manner.

- It also allows recognition of prior learning (certification of skills acquired informally) effectively.
- The modules in a sector when grouped together could lead to a qualification equivalent to National Trade Certificate or higher.
- Courses could be available from level 1 to level 3 in different vocations depending upon the need of the employer organisations.
- MES would benefit different target groups like :
  - o Workers seeking certification of their skills acquired informally
  - workers seeking skill upgradation
  - o early school drop-outs and unemployed
  - o previously child labour and their familly

### Age of participants

The minimum age limit for persons to take part in the scheme is 14 years but there is no upper age limit.

### Curriculum Development Process

Following procedure is used for developing course curricula

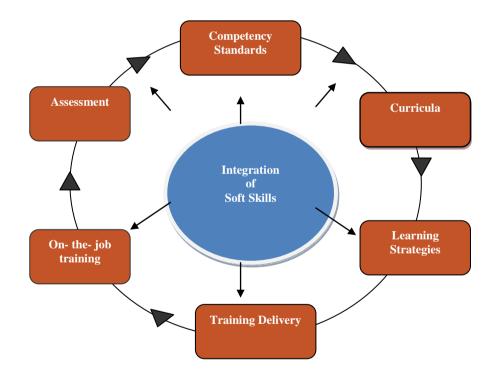
- Identification of Employable Skills set in a sector based on division of work in the labour market.
- Development of training modules corresponding to skills set identified so as to provide training for specific & fit for purpose
- Organization of modules in to a Course Matrix indicating vertical and horizontal mobility. The course matrix depicts pictorially relation among various modules, pre requisites for higher level modules and how one can progress from one level to another.
- · Development of detailed curriculum and vetting by a trade committee and by the NCVT

(Close involvement of Employers Organizations, State Governments, experts, vocational training providers and other stake holders is ensured at each stage).

### Development of Soft Skills/ Core Competencies

Soft skills refer to a cluster of personality traits, social graces, facility with language, and personal habits that make someone a good employee and a compatible co-worker. Soft skills are also sometimes referred to as employability skills, generic skills, key or core competencies. Soft skills complement hard skills, which are the technical requirements of a job.

Soft Skills are integral to workplace competency and, as such, must be considered in the design, customisation, delivery and assessment of vocational training programmes in an integrated and holistic way, as represented diagrammatically below.



Soft skills are very important in business. Soft skills are now recognised as key for making businesses more profitable and better places to work. Increasingly, companies aren't just assessing their current staff and future recruits on their technical skills but also on a whole host of soft skills. Especially, Service economy and the ascendance of work teams in large organizations put a new premium on people skills and relationship-building. It is essential to be technically sound, but one should also have the ability to convey the idea to the masses in the simplest possible manner.

Hence, systematic efforts should be made to develop soft skills during the training programme. Positive attitudes have to be developed in the trainees by properly guiding them and setting up examples of good attitudes by demonstrated behaviors and by the environment provided during training.

Some important soft skills / core competencies to be developed are:

- 1. Punctuality, discipline and honesty
- 2. Cordial relationship and Cooperation with co-workers and team Work
- 3. Positive attitude and behavior
- 4. Work ethics and dependability
- 5. Self esteem and confidence
- 6. Self-motivation and initiative
- 7. Flexibility/ adaptability
- 8. Communication Skills
- 9. Respect for rules and regulations
- 10. Concern for quality
- 11. Concern for health and hygiene
- 12. Responsibility and accountability
- 13. Care of equipment and tools
- 14. Safety consciousness and safe working practices
- 15. Learn continuously
- 16. Concern for environment and waste disposal
- 17. Ability to bear stress and work under pressure

Following competencies should also be developed during level-II and higher courses:

- 1. Ability for planning, organizing and coordinating
- 2. Creative thinking, problem solving and decision making
- 3. Leadership, delegating, appraising, motivating
- 4. Negotiation
- 5. Time management ability

In addition to above, **livelihood skills** like how to apply for a job, facing an interview, opening/ operating an bank account may also be covered.

### Duration of the Programmes

Time taken to gain the qualification will vary according to the pathway taken and will be kept very flexible for persons with different backgrounds and experience. Duration has been prescribed in hours in the curriculum of individual module, which are based on the content and requirements of a MES Module. However, some persons may take more time than the prescribed time. They should be provided reasonable time to complete the course.

Pathways to acquire Qualification:

Access to the qualification could be through:

- An approved training programme; Or
- A combination of an approved training programme plus recognition of prior learning including credit transfer; Or
- The recognition of prior learning that provides evidence of the achievement of the competencies for the qualification.

### Methodology

The training methods to be used should be appropriate to the development of competencies. The focus of the programme is on "performing" and not on "Knowing". Lecturing will be restricted to the minimum necessary and emphasis to be given for 'hands on training'. The training methods will be individual centered to make each person a competent one. Opportunities for individual work will be provided. The learning process will be continuously monitored and feedback will be provided on individual basis.

Demonstrations using different models, audio visual aids and equipment will be used intensively.

### Instructional Media Packages

In order to maintain quality of training uniformly all over the country, instructional media packages (IMPs) will be developed by the National Instructional Media Institute (NIMI), Chennai.

Assessment

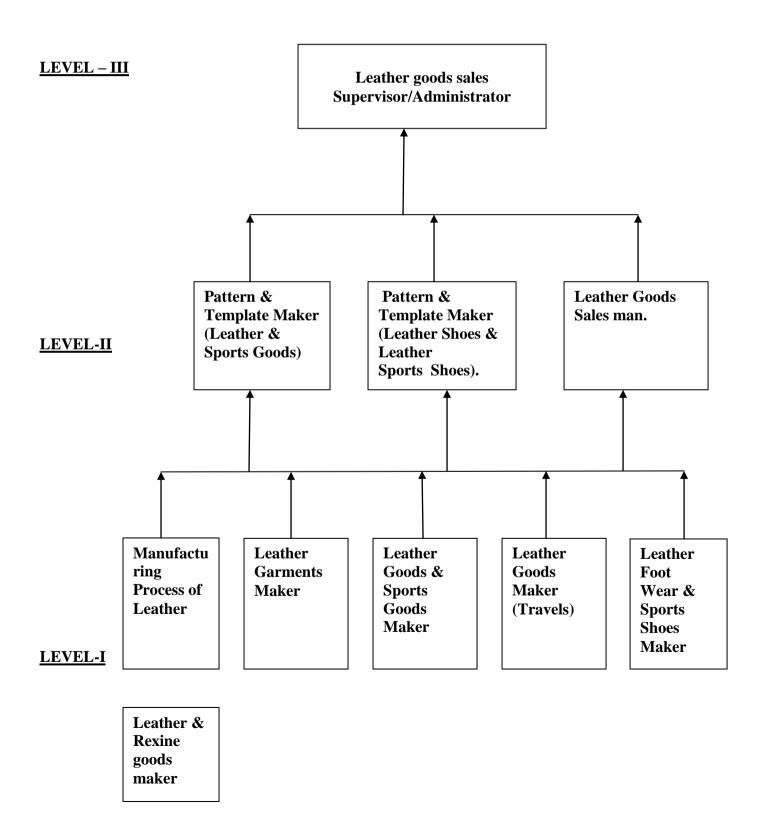
DGE&T will appoint assessing bodies to assess the competencies of the trained persons. The assessing body will be an independent agency, which will not be involved in conducting the training programmes. This, in turn, will ensure quality of training and credibility of the scheme. Keeping in view the target of providing training/testing of one million persons through out the country and to avoid monopoly, more than one assessing bodies will be appointed for a sector or an area.

### Certificate

Successful persons will be awarded certificates issued by National Council for Vocational Training (NCVT).

### **COURSE MATRIX**

### **LEATHER & SPORTS GOODS SECTOR**



# Leather and Rexine Goods Maker

Name	:	Leather and Rexine Goods Maker
Sector	:	Leather Goods and Footwear
Code	:	LEA101
Entry Qualification & Age	:	Vth standard, 14 years & above
Duration	:	240 hours
<b>Terminal Competency</b>	:	

- Identify, select, use and store tools, equipments and materials used in Leather and Rexine Goods making in a safe manner.
- Fabricate wallet, purse, hand bag and belts

### **CONTENTS:**

Practical Competencies	Underpinning Knowledge(Theory)
<ul> <li>Use of protective clothing and boots</li> <li>Maintain personal cleanliness &amp; Hygiene</li> <li>Carry out basic first aid treatment/notifying accident.</li> <li>Practice fire safety measures</li> <li>Simple Disaster Management &amp; preventive measures in the event of Earthquakes, Tsunami, etc.</li> <li>Identify tools, equipments and materials used in Leather and Rexine Goods making</li> <li>Apply good house keeping practices, proper handling of materials and disposal of waste, follow statutory</li> </ul>	<ul> <li>Safety precautions, use of protective clothing and elementary first aid.</li> <li>Importance of personal cleanliness &amp; Hygiene</li> <li>Reasons for carrying out good housekeeping practices</li> <li>Functions and uses of various tools, equipment and materials.</li> <li>Care and use of tools, equipment and materials used in bakery</li> <li>Selection and correct use of tools and equipment</li> <li>Proper handling and correct use of</li> </ul>

regulations.

- Store/lay and use materials at work in safe manner
- Use and store tools and equipments in a safe manner
- Select proper tools, equipment and material for a particular task
- Carry out cleaning, oiling and maintenance of the sewing machine
  - (Sewing machine: Treadle operated (manual), power operated Flat bed sewing M/C)
- Set the sewing machine for operation
   (Set: Needle fixing, winding the bobbin thread, adjusting the stitch length, tension and pressure)
- Draft and mark straight line, curved line and circle
- Perform stitching operation as per drafting
- Carry out clicking & cutting
  - (**Clicking:** Straight cutting, curved cutting, Kit cutting, angle cutting, round cutting)
- Carryout skiving by hand and machine

hand tools

- Structure and quality of leather.
   Criteria for selection of suitable leather for a product.
- Different types of synthetic materials and their uses
- Types of adhesives and their application.
- Different types of sewing machines.
   Parts of machines and their functions. Cleaning, oiling and Maintenance of sewing M/C
- Proper body position, ventilation and lighting while stitching
- Selection of proper tools & machineries for different operations.
- Principles involved in pattern preparation.
- Drafting and marking procedures
- Types of stitch formation, chain stitch, lock stitch. Procedure for Stitch formation. Safety measures to be followed while stitching
- Principles and rules of upper components clicking, preparation before clicking. Instructions for

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### • Fabricate a wallet

- Prepare pattern for wallet
- Mark and cut the components (Components: leather, lining & reinforcements)
- Skive the components
- Fold and assemble (attaching lining, pasting, edge folding)
- Stitch the wallet sequentially
- Finish the wallet (Finish: Thread cutting, trimming, colouring, cleaning, polishing)
- Fix the accessories, check quality and pack for delivery

### • Fabricate bag

- Prepare pattern for bag (Bag: ladies bag, ladies purse, shoulder bags, executive bag, travel bag)
- Mark and cut the components (Components: leather, lining & reinforcements)
- Skive the components
- Fold and assemble (attaching lining & reinforcement, pasting, edge folding)
- Stitch the purse sequentially
- Finish the bag (Finish: Thread cutting, trimming, colouring, cleaning, polishing)

economical clicking, leather cutting control

**Underpinning Knowledge(Theory)** 

- Importance of skiving and splitting, types of skiving.
- Types of seams and their application
- Quality checks to be carried out.
- Importance and methods of packaging

• Fix the accessories, check quality and pack for delivery

### • Fabricate belt

- Prepare pattern for belt (Gents belt, ladies belt and dog belt)
- Mark and cut the components (Components: leather, lining & reinforcements)
- Skive the components
- Fold and assemble (attaching lining & reinforcement, pasting, edge folding)
- Stitch the belt sequentially
- Finish the bag (Finish: Thread cutting, trimming, colouring, cleaning, polishing)
- Fix the accessories, check quality and pack for delivery
- Rectify minor faults in the sewing machine

(Faults: Needle break, skip stitching, irregular stitch , tuckering , thread cuts)

- List out the materials required to produce a given product
- Estimate cost of materials required
- Estimate man power and time

### **Underpinning Knowledge(Theory)**

required for completing the work

- Estimate labour cost, overheads and cost of utilities (Power, water)
- Estimate the total cost involved in production of a product.
- Identify the possible agencies and other customers, who can purchase. Make a comparative study of the rates of other suppliers. Prepare a label according to requirement.

SI.No.	Name of the Hand Tools	Quantity
1.	Marble stone (40 x 40 x 10 cm)	20 nos
2.	Wooden block ( 30 x 10 x 10cm )	20 nos
3.	Steel rule 300mm	5 nos
4.	Steel rule 600 mm	5 nos
5.	'L' square	5 nos
6.	Compass	20 nos
7.	Divider	20 nos
8.	Scissors 150 mm blade	20 nos
9.	Hammer	20 nos
10.	Clicking knife	20 nos
11.	Stitching awl	20 nos
12.	Punch set No 1 To 10 mm	1 set
13.	Cutting plier 150 mm	5 nos
14.	Set of screw drivers	1 set
15.	Eyelet setter	1 set
16.	Measuring tape 2 metres long cotton / plastic	5 nos
17.	French curve set	5 set
18.	Folding hammer	5 nos
19.	Press button die set	1 set
20.	Fibre board	5 nos
21.	Oil stone 6'x 2' x 1'	5 nos
22.	Nylon head hammer	5 nos`
23.	Leather thickness measuring gauge	1 nos
24.	Work Table Top fixing with cuddappa stone	20 nos
25.	Wooden stools	20 nos
26.	Skiving knife	20 nos
27.	Clicking Table Top fixing with G. I. sheet	20 nos

# LIST OF TOOLS AND EQUIPMENTS FOR LEATHER / REXINE GOODS MAKER Quantity prepared for a batch of 20 Trainees

# LIST OF MACHINES / EQUIPMENTS REQUIRED

SI no.	Name of the machinery	Specification	Quantity proposed for a batch of 20 trainees.
1.	Flat bed sewing machine (manually operated)	Single needle capacity leather stitching	5 nos
2.	Flat bed sewing machine (power operated)	Single needle capacity Leather stitching	10 nos
3.	Cylinder bed sewing machine	Single needle capacity Leather stitching	1no
4.	Skiving machine	Leather skiving	1no

5.	Edge folding machine	1no
	(power operated)	
6.	Bench Grinder	1no
7.	Clicking Machine	1no
8	Stamping Machine with Die set	1no

### RAW MATERIAL SUGGESTED FOR LEATHER / REXINE GOODS MAKER Quantity prepared for a batch of 20 Trainees

SL.NO	NAME OF THE MATERIALS	QUANTITY
1.	Sheep leather 0.6 to 0.8 mm thick	2500 sq.dcm
2.	Goat leather 0.6 to 1.0 mm thick	1500 sq. dcm
3.	Cow sotty leather 0.7 to 1 mm	3000 sq. dcm
4.	Foam rexine	20 metres
5.	Banian rexine	40 metres
6.	Lining cloth for cotton	60 metres
7.	Synthetic linings ( satin cloth )	20 metres
8.	Colour board	200 numbers
9.	Grey board	40 numbers
10.	Sewing machine needle No : 100, 110, 120 LR	10 packets
11.	Sewing machine oil	10 litres
12.	Sewing machine thread (nylon) 30, 40, 60.	10 cones
13.	Corners	10 dozens (suitable size)
14.	Zip 3mm	40 metres
15.	Zip 5mm	60 metres
16.	Runner 3mm	1 Gross
17.	Runner 5mm	1 Gross
18.	Press button	10 dozens (suitable size)
19.	Eyelet button	10 dozens (suitable size
20.	'D' Rings	10 dozens (suitable size)
21.	Adjustable buckle	5 dozens (suitable size)
22.	Magnetic lock	5 dozens (suitable size)
23.	Pipe beading	20 Rolls
24.	Rivet button	1 Gross (suitable size)
25.	Dendrite adhesive	30 litres
26.	Rubber latex	20 litres
27.	Pigment (season) 100ml.	1 dozen
28.	Polishing brush	10 numbers Black and brown colour
29.	Belt buckles	2 dozens (suitable size)
30.	Marking pencils	50 numbers
31.	Dog hooks	2 dozens (suitable size)

# LIST OF MEMBERS OF TRADE COMMITTEE

1.	S.Subbiah	Joint Director	C E T, Guindy	Chairman
2.	K.Kadirvelu	Deputy Director	C E T, Guindy	Member
3.	M.Prakash,	Principal	G I T I, Arakonam	Member
4.	V. V.	Principal	G I T I, (W) Guindy	Member
	Hindumathy			
5.	Shankar	Junior Training	G I T I, Vellore	Member
		Officer		

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1.	K. Udayashankar	Asst. Training	G I T I, Arakonam	Member
		Officer		
6.	S. Arun Kumar	Junior Training	G I T I, Vellore	Member
		Officer		
7.	Siva Natarajan,	Junior Training	G I T I, Vellore	Member
		Officer		
8.	A.K.Murugan	Proprietor	Mega leathers, SIPCOT,	Member
			Ranipet	
9.	K.R.Munikannan	Proprietor	Good leather Company,	Member
			Chennai	
10.	G. Vijayamala	Technical Assistant	CD Cell C E T, Guindy	Member
11.	M.Jawaharlal	Sectretary	Employers Federation of	Member
			Southern India	

# MODULE-I

1. Name	:	Leather Manufacturing Process
2. Sector	:	Leather & Sports Goods
3. Entry Qualifications	:	8 <sup>th</sup> class passed (Rebate – No formal education is required who are engaged in leather industries)
4. Terminal Competency	:	After completing the course one will be able to operate the machines and produced the process of leather.
5. Code	:	LEA102
6. Duration	:	600 Hrs .

### 7. Contents :

Practical Competencies	Underpinning Knowledge(Theory)
Familiarization with W/Shop. Knowledge of the	Importance of Leather Industry in the
Leather unit Section. Proper House Keeping with	Development of Industrial economy of country.
Safety including fire, lighting, equipments etc.	Definition of various Terminology used in Leather
Observe Hand Tools & Machineries used in sections.	manufacturing sector:- Hide, Skin, grain side,
Observe different Leather materials including other	flesh side, pelt etc. Histology of hides and skins
materials.	etc.
Identify different leathers used in industrial	Nomenclature, specifications, standard sizes
works. Identify different types of hides & skins	and weights of various types of hides and
in terms of thickness, colour, weight,	skins. Knowledge of fell of mongers,

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smoothness etc. as per the requirements of jobs/works.Hand and machine used in Fleshing/unhairing, line pitman, De-hairier, Flesher, etc.and their operation. Preventive and maintenance.Operate different machine in leather	drencher leather, perchar etc. Sorting and grading of hides and skins. Convert hide and skins leather – machine used. Smoothening and flexible of leather by machine. Process of Bark pitman. Describe – Flayering and Lime – Pitman process.
Operate different machine in leather manufacturing process such as Tanning machine, splitting machine, rolling machine etc. at the relevant stage of process. Maintenance and repairing of machines. (Electrical & Mechanical)	Knowledge of different machines used in leather manufacturing process. Safety and precautions.
Operate different type of Tanning Machines and its preventive maintenance. Preparation of chemicals used in Tanning practice on Tanning (Chrome Tanning and vegetable tanning). Maintaining the required safety.	Knowledge of different type of Tanning Machines. Different process of hides and skins by hand/machine. Processing of leathers – currier, soaking, salting etc. Safety and precautions taken in processing. Different types of chemical used in Tanning.
Operating the drum machine, summing machine, drying machine and staking machine and their preventive maintenance. Grains & smoothen of Leather. Reduce thickness of hides & skins to uniform size by splitting machine. De-hairier by hand/machine. Practice – operating on setting machine, Flayer machine staking machine. Hide and skin setter machine, fluffing procedure. Care and maintaining of above machines.	Method of drum operating/auxiliary different types of machine operation. Currier process of leather. Safety and precautions. Method of Tanning – Soaking, Liming, de- liming, pickling etc. Strengthening of leather and knowledge of machine. Purpose and function of Flashing machine. De-liming process of hide and skins. Knowledge of setter/staking machine.
Practice on Post Tanning processes – Neutralization, splitting, shaving, dyeing, staker, Bark Pitman, Draying, Setting, finishing plating etc., use of suitable machines/hand practices.	Bark Pitman, Draying, Setting, finishing plating etc. Process of Softening the leather and knowledge of machines.
Identify different types of defects in hides and skins, pelt etc. and process leather, such as marks, cut, scars etc. due to improper handling of machine. Operating the buffing machine, care and maintenance.	Different types of defects in hide and skins, Pelt and process leather such as port vulture marks, cut, scars etc. Buffing process of finished leather and knowledge of buffing machine. Safety and precautions.
Antique treatment, embossing and finishing of leathers. Operating glazing machine and their care and maintenance.	Treatment of converting – hides and skins. Removes flesh from hides and skins by machine – Briefly describes the machines and procedures. Purposes – area – shapes for various uses of leathers – Industrial and consumers sizes.
Practice on each machines related with leather manufacturing. Safety, care and maintenance of each machines.	Knowledge of Glazing machine, Rolling machine. Knowledge of seasoning leather.
Checking and inspecting finished leather as per specifications. Quality assessment of finished leather. Storing of different materials. Packaging and marketing. Procedures of transportation.	Specifications of each machine as per availability in market. Quality assurances of finished leather. Knowledge of procurement of raw materials from market and availability

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Knowledge of import and export of leather.	of machineries in market. Knowledge of the
	marketing of leathers. International marketing
	and procedures of exporting.

# LIST OF TOOLS & EQUIPMENT & MACHINERIES (MODULE-I) (For a Group of 16 Trainees)

1.	Screw driver (Big)	5 nos.
2.	Screw driver (Small)	5 nos.
3	Spanner	1 set in 7 nos.
4.	Measuring Gauge	5 nos.
5.	Hammer (2 kg)	10 nos.
6.	Tubs for washing and dyeing leather (35 cm dia)	5 nos.

### **FURNITURE**

As per requirement of the Training Institute.

### **MATERIALS**

### Related raw materials.

### **LIST OF MACHINES**

1.	Drum Machine	1 no.
2.	Fleshing machine	1 no.
3.	Tannery splitting machine	
	(a) Upper splitting machine	1 no.
	(b) Bottom splitting machine	1 no.
4.	Shaving machine	1 no.

5.	Staking machine	1 no.
6.	Buffing machine	1 no.
7.	Hydraulic press machine	1 no.
8.	Vacuum dyer machine	1 no.
9.	Spray machine	1 no.
10.	Measuring machine	1 no.
11.	Glazing machine	1 no.
12.	Setting machine	1 no.
13.	Summing machine	1 no.

Level-I

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1. Name	:	Leather Garments Maker
2. Sector	:	Leather & Sports Goods
3. Entry Qualifications	:	8 <sup>th</sup> class passed
4. Terminal Competency	:	After completing the course one will be able to make leather garments.
5. Code	:	LEA103
6. Duration	:	480 hrs.

# 7. Contents: -

PRACTICAL COMPETENCIES	UNDERPINNING KNOWLEDGE(THEORY)
Basic concept and identifying different Hand	Basic concept of Leather Garments, Kinds &
Tools used for different Leather Garments &	Uses, Names & Functions of
their cares. Knowledge of garments/apparel.	Hand Tools & other Holding Devices. Process
	of holding the Hand Tools.
Use of different Measuring Instruments-	Use & Function of different Measuring
Steel Rule Vernier Caliper, Go & No-Go	Instruments & Gauges.
Gauge, Marking gauge etc.	
Cutting by using patterns, punching and	Classification of leather goods in garments
skiving of different leather garments goods.	industries and their
	characteristic. Purpose - sizes - shapes for
	Industrial and Consumer type. Selecting
	leather for various leather

	articles, types of leather used for differen
	articles and their characteristics
Use of stitching components & stitching	Different types of cutting Tools –
Practice of different garment goods.	Stitching awls & Stitch components. Selectin
	leather quality for garment. Properties of
	garment leathers.
Basic knowledge of leather utilizing for	Description of various fittings – Locks
garments.	hardless, caners, rollers, fasteners, hinges,
Sewing Practice by hand of leather	buckles, rivets etc. Identifications of plating
garments.	and evaluations of their quality and
	appropriate uses.
Observe utilities of awls,	Types of needles & scissors, knifes
clamps, stars, glass sleeker,	etc. & their utility
punches, stitching, presses etc,	····· <b>·</b>
Grinding & sharpening of tools-	Cutting edges of tools and their
scissors, knifes & other cutting	nomenclature
-	nomenetature
tools like different types of needles used	
in different leather garments.	Types of stituting the state of the
Cutting practice in different sizes & shapes	Types of stitching threads $\rightarrow$ cotton,
of leather garments.	nylon, polyester and other man
	made materials.
Folding & stitching practice of	Properties of threads and terminology :-
Folding & stitching practice of Above.	
Above.	Fibres, Yarns, thread no. and sizes
Punching, skiving of different leather	Measuring & layout for different
Goods by manual process.	shape & sizes of different leather
Goods by manual process.	1
Cutting any stigs fallowed by different	goods.
Cutting practice followed by different	Measuring & layout for different
measurements	shape & sizes of different leather
	goods. items.
Practice to repair damaged	Types of lining materials. Use of
leather goods.	synthetic materials in combination with
	leather used for articles
Practice $\rightarrow$ cutting out, punching,	Adhesives employed in leather work the
skiving of different leather garments.	names and descriptions, preparation a
č č	applications. Thronging by hand, types
	thronging, use of leather throngs of leath
	goods
Practice $\rightarrow$ making jacket, different leather	Chrome leather, suitcase leather, embosse
garments, different uniforms etc.	leather, betting leather, leather for industry
Guments, universit university etc.	leather garments.
	Teather Suments.
Manufacturing of different garments by	Knowledge of different Machines used
Sewing Machines and other using the	manufacturing of leather garments.
suitable machines.	<i>oo</i>
Finishing, inspection and packaging.	Checking and testing. Concept of packagir
	o a second contraction of production

# LIST OF TOOLS & EQUIPMENT & MACHINERIES (MODULE-II) (For a Group of 16 Trainees)

1.	Pattern	3 Nos.
2.	Clicking Dues	3 Nos
3.	Shikania (wooden) standard size	5 Nos.
4.	Vice ordinary 6" (15 cms.)	2 Nos.
5.	Hammers (Wooden)/mallet	10 Nos.
6.	Rampies with handles	10 Nos.
7.	Stitching awls big with handles	20 Nos.
8.	Stitching awls small 5" (14 cms.) with handles	20 Nos.
9.	Clamps wooden 30"x7 " (75x18 cms.) with wooden cup	20 Nos.
10.	Stools wooden 20"x13" (50x33 cms.) seat	20 Nos.
11.	Scissors (assorted)	05 Nos.
12.	Gig-Jag scissors	05 Nos.
13.	Measuring Gauge standard size 3"x 3" (8x8 cms)	5 Nos.
14.	Stitching needle (as per requirements)	5 Nos.
15.	Tubs for washing & dyeing wooden leather 14" dia (35 cms.)	5 Nos.
16.	Screw Driver (Big)	5 Nos.
17.	Screw Driver (Small)	5 Nos
18.	Spanner	One set 7 in Nos.
19.	Measuring Tape	04 Nos.
20.	Scale	04 Nos.

### **FURNITURE**

As per requirements of Training Institute.

### LIST OF MACHINES

1.	Skiving Machine	02 Nos.
2.	Sewing Machines with Stand and Motors	04 Nos.
3.	Gig-Jag Sewing Machines	04 Nos.

### 4.

Interlocking Machines Two Needle Sewing Machines 5.

04 Nos. 02 Nos.

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# LEVEL-I

1. Name	:	Leather & Sports Goods maker
2. Sector	:	Leather & Sports Goods
3. Entry Qualifications	:	Class-VIII Passed
4. Terminal Competency	:	After completing the course the persons will be able to make various Sports goods& Leather Goods.
5. Code	:	LEA104
6. Duration	:	480 hrs .

### 7. Contents :-

Practical Competencies	Underpinning Knowledge(Theory)
Identify various hand tools.	Basic concept of raw materials used in
Care & maintenance of hand tools	manufacturing of Leather Goods & sports
Indenting procedure from store	goods. Introduction to hand tools & their
	identification $\rightarrow$ Vice, hammer,
	steel rule, scale etc.
Using different measuring	Different measuring instruments $\rightarrow$
instruments used in manufacturing of	Used in manufacturing of Leather Goods &
different Leather Goods & Sports Goods.	Sports goods like marking gauge, micro
	dial measuring gauge and other measuring
	instruments etc.
Cutting by using patterns, punching and	Classification of materials and their
skiving various Sports Goods, straps, rug,	Characteristic, used in Leather Goods &

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parcel carriers, dog belt, optical case,	Sports goods. Purposes – sizes – shapes for
camera case etc.	Consumer type.
Use of stitching components and	Different types of cutting
stitching practice.	Tools
Handling of the different hand tools for	Stitching awls & stitching
stitching operation	components with clamps. Utility,
	functions, nomenclature, operation
	principles of each components
Handling of the hand tools for operation.	Types of needles and scissors knives
-	etc. and their utility.
Observing utilities of awls,	Types of needles & scissors, knifes
clamps, stars, glass sleeker,	etc. & their utility
punches, stitching, presses etc,	5
r	
Grinding & sharpening of tools-	Cutting edges of tools and their
scissors, knifes & other cutting	nomenclature
tools like different types of needles used in	
different Leather goods.	
en e	
Cutting practice in different sizes &	Types of stitching threads $\rightarrow$ cotton,
shapes sports goods like foot ball,	nylon, polyester and other man
volley ball, base ball, basket ball,	made materials.
cricket ball, gloves, sports carrier etc.	
Folding & stitching practice of	Properties of threads and
above.	terminology - Fibres, Yarns, thread
	no. and sizes
Punching, skiving of different sports	Measurement & layout for different
Goods	shape & sizes of different sports goods.
Repairing damaged Sports Goods and Leathe	
Measuring Instruments and Machines.	
Practice $\rightarrow$ cutting out , punching,	Knowledge of maintaining and minor
skiving of different Leather Goods & sports	repair of machines used in
goods	manufacturing Leather & sports goods.
Practice $\rightarrow$ making all types of sports goods	Standard – BIS and International
/ Leather Goods.	standards.
Operation of different Machines used in	Knowledge of different Machines used in
Leather & Sports goods sectors.	Leather & Sports goods sectors.
Finishing, inspection and packaging.	Checking and testing, concept of packaging
0, <b>r r r r r r r r r r</b>	and marketing.

# LIST OF TOOLS & EQUIPMENT (MODULE – III) (For a Group of 16 Trainees)

1.	Presses 17"x 8" (44x22 cms.)	3 Nos.
2.	Presses 13"x6 " (34x15 cms.) for rounding	3 Nos.
3.	Vice for mouth stitching complete with cup standard size	10 Nos.
4.	Inflators	5 Nos.
5.	Brass cups according to the size of the ball	5 Nos.
6.	Shikania (wooden) standard size	5 Nos.
7.	Vice ordinary 6" (15 cms.)	2 Nos.
8.	Kundies wooden standard size of gola	10 Nos.
9.	Hammers 2 Kg.	10 Nos.
10.	Rampies with handles	10 Nos.
11.	Stitching awls big with handles	20 Nos.
12.	Stitching awls small 5" (14 cms.) with handles	20 Nos.
13.	Clamps wooden 30"x7 " (75x18 cms.) with wooden cup	20 Nos.
14.	Stools wooden 20"x13" (50x33 cms.) seat	20 Nos.
15.	Lattos wooden standard size	20 Nos.
16.	Brass patterns for cup pieces according to ball size	10 Nos.
17.	Marking Gauge standard size 3"x 3" (8x8 cms)	5 Nos.
18.	Go and no-go gauge	5 Nos.
19.	Stitching needle 4" (10 cms.)	5 Nos.
20.	Wood Plankes with nails 3'x5' (90x150 cms.)	5 Nos.
	(for polishing hockey & cricket balls)	
21.	Tubs for washing & dyeing wooden leather 14" dia	5 Nos.
	(35 cms.)	
22.	Screw Driver (Big)	5 Nos.
23.	Screw Driver (Small)	5 Nos.
24.	Spanner	One set 7 in Nos.
25.	Industrial Stitching Machine with stands	8 Nos.
26.	Different types of Templates used for manufacturing different sports goods.	1 No. each.

# **FURNITURE**

As per requirements of Training Institute.

### LIST OF MACHINES

1.	Skiving Machine	02 Nos.
2.	Sewing Machines with Stand and Motors	04 Nos.
3.	Gig-Jag Sewing Machines	04 Nos.
4.	Interlocking Machines	04 Nos.
5.	Two Needle Sewing Machines	02 Nos.

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# Level-I

1. Name	:	Leather Goods(Travels) Maker
2. Sector	:	Leather & Sports Goods
3. Entry Qualifications	:	Class-VIII Passed
4. Terminal Competency	:	After completing the course one will be able to make leather luggage goods, briefcase, suitcase, attaché etc
5. Code	:	LEA105
6. Duration	:	480 hrs.

### 7. Contents :-

PRACTICAL COMPETENCIES	UNDERPINNING KNOWLEDGE(THEORY)
Identifying different Hand Tools used for	Kinds & Uses, Names & Functions of
different Leather luggage and travelers bags.	Hand Tools & other Holding Devices. Process of
	holding the Hand Tools.
Using different Measuring Instruments-	Use & Function of different Measuring
Steel Rule Vernier Caliper, thickness Snap	Instruments & Gauges.
Gauge, Marking gauge etc.	
Cutting by using patterns, punching and	Selection of leather for various leather
skiving attaché, suitcase and different leather	articles, types of leather used for different articles
bags.	and their characteristics. Classifying leather
	luggage goods and their characteristic. Purpose –
	sizes – shapes for Industrial and Consumer type.
Using stitching components & stitching	Different types of cutting Tools –

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Stitching awls & Stitch components.
Description of various emblems and ornaments
locks, fasteners.
Identifying plating and evaluations of their quality
and appropriate uses.
Types of needles, scissors, knifes and emblem
etc. and their utility.
Cutting edges of tools and their nomenclature
Characteristic of stitching threads $\rightarrow$ cotton,
nylon, polyester and other man made materials.
Properties of threads and terminology :-Fibres,
Yarns, thread no. and sizes
Measurement & layout for different
shape & sizes of different leather travelers luggage
goods.
Measurement & layout for different
shape & sizes of different leather
Goods items.
Types of lining materials. Using
synthetic materials in combination with
leather used for articles
Adhesives employed in leather work, their
names and descriptions, preparation and
applications.
Chrome leather, suitcase leather, embossed
leather, betting leather, leather for industry of
leather goods.
Knowledge of different Machines used for
manufacturing luggage and traveler bags.

# LIST OF TOOLS & EQUIPMENT & MACHINERIES (MODULE-IV)

# (For a Group of 16 Trainees)

	$\mathbf{i}$	/
1.	Presses 17"x 8" (44x22 cms.)	3 Nos.
2.	Presses 13"x6 " (34x15 cms.) for rounding	3 Nos.
3.	Vice for mouth stitching complete with cup standard size	10 Nos.
4.	Inflators	5 Nos.
5.	Brass cups according to the size of the ball	5 Nos.
6.	Shikania (wooden) standard size	5 Nos.
7.	Vice ordinary 6" (15 cms.)	2 Nos.
8.	Kundies wooden standard size of gola	10 Nos.
9.	Hammers 2 Kg.	10 Nos.
10.	Rampies with handles	10 Nos.
11.	Stitching awls big with handles	20 Nos.
12.	Stitching awls small 5" (14 cms.) with handles	20 Nos.
13.	Clamps wooden 30"x7 " (75x18 cms.) with wooden cup	20 Nos.
14.	Stools wooden 20"x13" (50x33 cms.) seat	20 Nos.
15.	Lattos wooden standard size	20 Nos.
16.	Brass patterns for cup pieces according to ball size	10 Nos.
17.	Marking Gauge standard size 3"x 3" (8x8 cms)	5 Nos.
18.	Go and no-go gauge	5 Nos.
19.	Stitching needle 4" (10 cms.)	5 Nos.
20.	Wood Plankes with nails 3'x5' (90x150 cms.)	5 Nos.
	(for polishing hockey & cricket balls)	
21.	Tubs for washing & dyeing wooden leather 14" dia	5 Nos.
	(35 cms.)	
22.	Screw Driver (Big)	5 Nos.
23.	Screw Driver (Small)	5 Nos.
24.	Spanner	One set 7 in Nos.

### **FURNITURE**

As per requirement of Training Institute.

# LIST OF MACHINES

1.	Industrial different sewing machines with stand	8 Nos.
2.	Flat Bed Sewing Machine	2 Nos.
3.	Post Bed Sewing Machine	2 Nos.
4.	Cylinder Bed Sewing Machine.	2 Nos.

### LEVEL - I

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1. Name	:	Leather footwear & Sports Shoes Maker
2. Sector	:	Leather & Sports Goods
3. Entry Qualifications	:	Class – VIII Passed
4. Terminal Competency	:	After completing the course the persons will be able to make various foot wares & Sports Shoes.
5. Code	:	LEA106
6. Duration	:	960 hrs.

7. Contents: -

Practical Competencies	Underpinning Knowledge(Theory)
Idea of design, pattern and template making. Designing the different Leather foot wears & Sports and Athletic shoes like running shoes, track shoes, sports shoes and field shoes etc.	Procedure of manufacturing of Leather shoes and leather Sports shoes as per standardized of different sports shoes.
Leather board insole, stiffener and counter board, properties of leather/synthetic board insole	Concept of pattern cutting and template making.
Sequence of operations for manufacturing the different sports/athletics shoes	Types of adhesives and their applications
Clicking – economical cutting of upper components and linings, stitching leather by machine	Foot measurement – defects in foot, measurement of leather
Closing, skiving and applications of different adhesives	Basic concept, Raw materials used in footwear and sports shoes and its quality.
Bidding of upper and assembly of upper and lining components	Different shape of foot arch – its shape and Different size and stick (including other countries)
Cutting bottom components economically, insole attachment and feathering, preparation of toe and counter stiffness,	The development of the foot – its variations from infancy to maturity. Sorting and matching cut components according to

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drafting and lasting	quality
Welt stitching – bottom filling, sole	Idea of different soling materials
attaching and stitching, hill fixing and	used for all types of foot shoes and sports
finishing, single sole stitching	shoes. Sports shoes – its utility and function.
Testing of physical observation.	Waste cutting and their utilization, commercial calculation, costing at shoes (games). Physical and chemical testing of foot wear and sports shoes.
Identifying and composition of bottom sole materials.	Basic idea of soling materials such as neoprene rubber, synthetic/nitric rubber, natural rubber, PVC, PU, TPR Sole.
Quality control, packaging and marketing.	Idea of quality assurance and packaging. Internal & International marketing.

### LIST OF TOOLS & EQUIPMENT & MACHINERIES FOR MODULE -V LEATHER SHOES & LEATHER SPORTS SHOES (For a batch of 16 trainees)

SL NO.	NAME OF THE ARTICLES	<b>QUANTITY</b>
1.	Wooden Clamps	16 Nos.
2.	Awls Welt Stitching	16 Nos.
3.	Awls Sole Stitching	16 Nos.
4.	Pricking awls	16 Nos.
5.	Scissors	16 Nos.
6.	Knives rampes	16 Nos.
7.	Pinchers	16 Nos.
8.	Compasses	16 Nos.
9.	Measuring tapes	16 Nos.
10.	Shoe Hammers	16 Nos.
11.	Kit boxes 375x250x200mm	16 Nos.
12.	Stone slabs (Marbles/ cuddappa)	16 Nos.
13.	Size taps shoe makers	16 Nos.
14.	Wooden blocks	16"
15.	Lasts (Wooden, PVC, Aluminium etc)	16"
16.	Nail pullers	16"
17.	Iron lasts three lags	02"
18.	Iron (for part waist)	05"
19.	Indicating scissors	16"
20.	Sole decorating wheels	04"
21.	Edge setters	08"
22.	Shoe maker's knives	16 Nos.
23.	Punches of sizes & designs	16"
24.	Glass plate (3mm-5mm thick) 750mmx 500mm	01 No.
25.	Adhesives containers	16 pairs
26.	Stove/Heater 1000 w	02 Nos.
27.	Enamel basin	04"
28.	Polishing brushes	04"
29.	Oil Slone (25x 50x 150mm)	06"
30.	Micrometer (0 to 25mm)	06"
31.	Spring divider	16"

### **FURNITURE**

As per requirements of Training Institute

### LIST OF MACHINES

1. Sewing arm cylinder Press of upper and bottom

2.	Single needle sewing machine	1 No.
3.	Post Bed sewing machine	1 No.
4.	Cylinder Bed sewing machine	1 No.
5	Twin needle sewing machine with edge cutter	1 No.
6.	Gig-Jag sewing machine	1 No.
7.	Inter locking sewing machine	1 No.
8.	Splitting machine	1 No.
9.	Skiving machine	1 No.
10.	Upper skiving machine	1 No.
11.	Sole laying press machine	1 No.
12.	Heat activator	1 No.
13.	Combined finishing machine	1 No.

# LEVEL-II

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1. Name	:	Pattern & Template Maker (Leather & Sports Goods)
2. Sector	:	Leather & Sports Goods
3. Entry Qualifications	:	Class – XII Passed+Any one of the Level-I Course (LEA101-106) (Computer literate candidate may get suitable rebate of 160 Hours)
4. Terminal Competency	:	After completing the course the persons will be able to make pattern & Template of various leather products.
5. Code	:	LEA207
6. Duration	:	480 hrs .

### 7. Contents :

Practical Competencies	Underpinning Knowledge(Theory)
Basic Introduction -Free hand sketching of basic designs of leather goods & sports goods for shapes & sizes in workshop. Basic idea of Pattern & Design, Template & Design.	Procedure of free hand sketch of different goods & sports goods. Two dimensional and geometrical designing Three dimensional & geometrical designing
Designing the components follow up pattern cutting and template making of different leather & sports goods.	Basic idea of Pattern. Knowledge of Designing & grading the pattern of different leather & sports items
Making of Design the Templates.	Making of Template & different types of materials used in making Template
Making and form cutting of different leather & sports goods	Lay out of leather goods & sports goods according to the requirements of components.
Maintaining standard measurements of different leather & sports goods	Pattern cutting and Template making for various items & leather sports goods –

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Preservation and storing of raw materials	Preparation of estimated cost sheet
Different types of treatment for storages	Economical adjustment of pattern of cutting
	leather for various leather & sports goods.
Wastage, its proportion and limits, waste cutting	Calculating consumption and wastage of
and their utilization.	materials
Pattern cutting practice and template making as	Idea of quality in pattern making and template
per standard dimensions of various leather &	cutting of leather & sports goods.
sports goods.	
Operating and practicing of computer using	Basic principle of operation of computer.
computer aided design software (Application of	
Auto CAD)	

### LIST OF TOOLS & EQUIPMENT FOR (*MODULE NO – VI*) OF PATTERN & TEMPLATE <u>MAKER OF LEATHER & SPORTS GOODS</u>

# (For a Group of 16 Trainees)

1.	Drawing Instrument Box	16 sets
2.	Scale set card board in case (metric)	16 sets
3.	Set square celluloid 45° (250 X 1.5mm)	16 sets
4.	Set square celluloid 60°(250 X 1.5mm)	16 sets
5.	French curved (set of 12 celluloid)	16 sets
6.	Drawing Board (700 x 500mm) IS 1444	16 nos.
7.	Tee- Square (700 mm blade)	16 nos
8.	Steel Rule 300mm (millimeters)	16 nos
9.	International Standard Pattern	4 nos.each
10.	Universal Drafting (1500 x 1000) Machine.	2 nos
11.	Compasses	16nos
12.	Measuring & Size Tapes	16nos each
13.	Diagonal Scale	16nos
14.	Drawing Table with corrugated Board (150 x 90 x10cm)	16nos
15.	Stools for Trainees	16nos
16.	Almirah	2 nos
17.	Wooden Geometry Box for Black-Board work	1 set
18.	Computer with latest configuration	2 nos.
19.	Related Software	1 set
20.	Plotter (A4 size)	1 no.
21.	Different Scissors	1 set

### **FURNITURE**

As per requirement of the Institute.

### **LIST OF MACHINES**

1.	Hand clicking	
	(a) Knife	4 nos.
	(b) Board	4 nos.

- 3.
- Grading Machine Sharing Machine Grinding Machine (Bench) 4.

# <u>LEVEL – II</u>

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1. Name	:	Pattern & Template Maker (Leather Shoes& Leather Sports Shoes)
2. Sector	:	Leather &Sports Goods
3. Entry Qualifications	:	Class – XII Passed +Any one of the Level-I Course (LEA101-106) (Computer literate candidate may get suitable rebate of 160 hours)
4. Terminal Competency	:	After completing the course the persons will be able to make pattern and template of various leather shoes & Leather Sports Shoes.
5. Code	:	LEA208
6. Duration	:	480 hrs.

7. Contents:

Practical Competencies	Underpinning Knowledge(Theory)
Basic idea of free hand sketching. Basic designs	Procedure of free hand sketch of different
of leather shoes & sports shoes for shapes &	leather shoes & sports shoes.
sizes in workshop. Advantage and disadvantage	Knowledge of making of last.
of foot sizes.	Knowledge of anatomy of foot.
	Two dimensional and geometrical designing
	Three dimensional & geometrical designing
Designing the components follow up pattern	Designing the pattern of different sports
cutting and template making of different leather	items. Advantage and disadvantage of pattern
shoes & sports shoes	cutting and template making.
Drawing of different sports shoes as per standard	Designing template making, knowledge of
sizes.	analogy of foot.
Designing and form cutting for different leather	Lay out of leather shoes & sports shoes.
shoes & sports shoes.	
Maintaining standard measurements of different	Pattern cutting and template making – leather
leather shoes & sports shoes	shoes & sports shoes. Advantages and
	disadvantages of pattern cutting and template
	making.
Different types of treatment for storages	Economical adjustment of cutting leather for
	various leather shoes & sports shoes.
Preservation and storing of raw materials	Knowledge of making different cost and

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	preparation of cost sheets.
Wastage, its proportion and limits, waste cutting	Calculating consumption and wastage
and their utilization.	materials
Practice $\rightarrow$ sketching of as per standard	Knowledge of sizes system of different
dimension of various leather & sports shoes.	leather shoes & sports shoes.
Operating computer using computer aided	Basic principle of operation of computer.
design software (Application of Auto CAD)	

### LIST OF TOOLS & EQUIPMENT FOR (MODULE NO – VII) OF PATTERN & TEMPLATE MAKER OF LEATHER SHOES & LEATHER SPORTS SHOES

(For a Group of 16 Trainees)

1.	Drawing Instrument Box	16 sets
2.	Scale set card board in case(metric)	16 sets
3.	Set square celluloid 45° (250 X 1.5mm)	16 sets
4.	Set square celluloid 60° (250 X 1.5mm)	16 Sets
5.	French curved (set of 12 celluloid)	16 Sets
6.	Drawing Board (700 x500mm) IS 1444	16 nos.
7.	Tee- Square (700mm blade)	16nos
8.	Steel Rule 300mm (millimeters)	16nos
9.	International Standard Pattern	4 nos. each
10.	Universal Drafting (1500 x 1000) Machine.	4 nos
11.	Compasses	16nos
12.	Measuring & Size Tapes	16nos each
13.	Diagonal Scale	16nos
14.	Drawing Table with corrugated Board (150 x 90 x10cm)	16nos
15.	Wooden Geometry Box for Black-Board work	1 set
16.	Computer with latest configuration	4 nos.
17.	Related Software	1 no.
		(4 users)
18.	Various types of lasts (wooden, pvc & aluminium)	16 nos.
19.	Plotter (A-4 size)	1 no.
20.	Different scissors	1 set

### **FURNITURE**

### As per requirements of Training Institute

### **LIST OF MACHINES**

1.	Hand clicking			
	(a) Knife	4 nos.		
	(b) Board	4 nos.		
2.	Grading Machine	1 no.		
3.	Sharing Machine	1 no.		
4.	Grinding Machine (Bench)	1 no.		

# <u>LEVEL – 11</u>

1.	Name	:	Leather Goods Salesman
2.	Sector	:	Leather & Sports Goods Sector.
3.	Entry Qualification	:	10 <sup>th</sup> class passed with age at least 16 years+Any one of the Level-I Course (LEA101-106)
4.	Terminal Competer	ncy :	After completion of the course, one should be able to Market/Sale Leather Goods
5.	Code	:	LEA209
6.	Duration	:	240 hrs.

7. Contents :

Practical Competencies	Underpinning Knowledge(Theory)
Communication and customer care, Hospitality and behaviour skill Development	Terminology used in Leather Industry Principle of customer Relationship Management
Field visit to various leather processing and leather goods manufacturing	Understanding the various stages of leather processing and leather goods manufacturing
Quality/Checking/ Testing of different leather goods & Leather sports goods by material, pasting& stitching, measurement & weight.	Knowledge of Quality/Checking/ Testing method of different leather goods & Leather sports goods. Concept of quality assurance. Idea of sales services.
Checking the finishing of leather goods and sports	Process of checking of finishing of the products.
goods. Defects found & their remedies	Process of remedies of defects of the products
Proper packaging practices of the products.	Method of proper packaging of the products
Proper storing practices of the products	Method of proper storing of the products.
Use of proper transporting system.	Selection method of transporting system.
Calculating cost of the finished products.	Calculation procedure of cost of the products considering over head cost.
Marketing through agents, salesman, retailers etc.	Process of marketing.
Using computer in marketing.	Knowledge of computer in marketing.
Using internet and E-mail in international marketing.	Process of marketing in international Market.

# Tools & Equipment

1. Lap top with Internet	2 nos.
2. Telephone with STD	1 nos.
3. Mobile Phone	2 nos.

### **FURNITURE**

# As per requirement of Training Institute.

# LIST OF MACHINES

1.	Flexing Testing Machine	1 no.
2.	Colour Testing Machine	1 no.
3.	Hardness Testing Machine	1 no.
4.	Adhesion Testing Machine	1 no.
5.	Tensile Testing Machine	1 no.

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### <u>LEVEL – III</u>

1. Name	:	leather Goods Supervisor/Administrator
2. Sector	:	Leather & Sports Goods
3. Entry Qualifications	:	Class – XII Passed+Any one of theLevel-2 course (LEA207-209)
4. Terminal Competency	:	After completing the course the persons will be able to supervise production/sales worker in the field of Leather & Sports Goods Sector.
5 Code.	:	LEA310
6. Duration	:	200 hrs.

7. Contents:

Practical Competencies	Underpinning Knowledge (Theory)
Field visit to various leather processing and leather goods manufacturing	Understanding the various stages of leather processing and leather goods manufacturing
Quality/Checking/ Testing of different leather goods & Leather sports goods by material, pasting& stitching, measurement & weight.	Knowledge of quality/checking/Testing method of different leather goods & Leather sports goods.
Checking the finishing of leather goods and sports goods.	Process of checking of finishing of the products.
Defects found & their remedies	Process of remedies of the products
Practicing proper packaging of the products.	Method of proper packaging of the products
Practicing proper storing of the products	Method of proper storing of the products.
Use of proper transporting system.	Selection method of transporting system.
Calculating cost of the finished products.	Calculation procedure of cost of the products considering over head cost.
Marketing through agents, salesman, retailers	Process of marketing.
etc.	
Using computer in marketing.	Knowledge of computer in marketing.
Using internet and E- mail in international	Process of marketing in international Market.
marketing.	
Practice of CRM:-Marketing and soft skill,	Knowledge of CRM
leadership, problem solving, decision	(Customer related management)
making skill	

### LIST OF TOOLS & EQUIPMENTS OF (*MODULE NO – 1X*) Leather Goods Supervisor/Administrator

1. Thickness checking Gauge 4 Nos. 2. Steel rule 300 mm 4 Nos. 3. Adjustable Outside Caliper 4 Nos. 4. Adjustable Inside Caliper 4 Nos Personnel Computer 5. (Processor:- core-2 duo,2GHz(Intel) 4 Nos. Motherboard:-965 original(Intel) Ram:-1 GB DDR-2 (Transcend) Hard Disc:-160 GB Floppy Drive Monitor:-19"TFT(AOC) DVDROM Drive(Samsung) DVD Writer:- Dual Layer(Samsung)p Key board:- Multimedia(I ball) Mouse:- Original (I-Ball Blue eye) Speaker:- 340 W (Front bench) Cabinet:-ATX tower Network interface card (NIC) external 6. 1 No. 7. Printer 4 Nos. 8. Pen drive (1 GB/2 GB) 4 Nos 9. Modem External 1 No. 10. Fax machine 1 No. 11. Cell phone 2 Nos. 12. Telephone answering 2 Nos. 13. Telephone 2 Nos. 14. Intercom system 1 No. **Computer Table** 4 Nos 15. Computer chair 4 Nos. 16.

### **FURNITURE**

### As per requirement of Training Institute.

### **LIST OF MACHINES**

1.	Flexing Testing Machine	1 no.
2.	Colour Testing Machine	1 no.
3.	Hardness Testing Machine	1 no.
4.	Adhesion Testing Machine	1 no.
5.	Tensile Testing Machine	1 no.

### List of Members attended the Trade Committee Meeting for designing the course Curriculum under SKILL DEVELOPMENT INITIATIVE SKILLS (SDIS) based on Modular Employable Skills (MES) in LEATHER & SPORTS GOODS SECTOR held on 11.01.2008

<u>Sl.No.</u>	Name of Member & Designation	<b>Representing Organisation</b>	
	S/Sri		
1.	S.D.Lahiri, Director	CSTARI., Salt Lake, Kol-91	Chairman
2.	S.K. Sarkar, Scientist in charge	Central Leather Res. Instt.	Member
3.	Dilip Charkaborty, Dy. Director (L/H	F) MSME-DI, SISI, Kolkata	Member
4.	P.C. Mukherjee, Consultant	Safety Products & Services Dum Dum, Kolkata-74	Member
5.	A.K. Basu, Supdt.	G.CE.L.T. Kolkata	Member
6.	Mrinal Chakraborty	C.F.T.C (Tet. Dept)	Member
7.	P.K.Ghosh, Manager -Lab	BATA INDIA LTD.	Member
8.	Surojit Mondal, Principal	ITI., Kalyani	Member
9.	Anil Kumar, Jt. Director	CSTARI., Salt Lake, Kol.	Member
10.	R.R. Mannewar, Dy. Director	-do-	Member
11.	G. Giri, Dy. Director	RDAT., Kolkata	Member
12.	A. Chakraborti, ADT	CSTARI., Salt Lake, Kol.	Member
13.	Smt. Aditi Ghose	BENSON INDUSTRIES	Member
14.	R.N. Manna, Trg. Officer	CSTARI., Salt Lake, Kol.	Member
15.	S.B. Sardar, Trg. Officer	-do-	Member
16.	Hrishikesh Giri, Supervisor	ITI., Howrah Homes	Member
17.	P.K.Dutta, Trg. Officer	CSTARI., Salt Lake, Kol.	Member

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